Ship Reference Sheet								1. Ship Name												
2. Ship Class		3. Ship Type 4. Size Cla							6. Propulsion 7. C				rew			8. Total Mounts		9. A	9. Armor Class	
Searchlights								Damage Point Effects												
	Positions and Arcs of Coverage				Range (yds)			Percent Damage				0% 25%		5%	50% 75%			90%	100%	
1	2 3			4	4			Damage Points												
									Surfa	ace Speed	t									
Sonars (Annex H) Active Name Type Range Surf S					Surf Ship	Passive Range Ship Sub Torpedo				Submerged Speed										
								Embarked Aircraft and Facili				ities	•				•			
Guns (Annex	(C)		I	She		Short R			<u> </u>	Med Rang			Lor	ng Rang			Extreme R	ange		ir Type
Arc(bbl)Mts	N:	ame		Тур	e Ranç	ge Per	n Dam	F	Range	Pen	Dam	R	ange	Pen	Dam	Range	Pen	Dam	T M	ax Rng
																			1	
								$\dagger$												
					$\dashv$			+								-			-	
				+	+			+								+			1	
					_			4								-			4	
						100%	vs Belt Arm	or		100% vs	Belt Armo	or			elt Armo eck Arm		50% vs B 50% vs D			
Light Battery (		Light Battery Range: Light Battery S							Strength	n:										
Antiaircraft Guns:										Antiaircraft Ra				Range: Antiaircraft Strength:						
Anti-Submarine Warfare Systems (Annex D)														Mines						
Depth Charge Armament Max Pattern Siz										Max Depth:			Mine Type				Mines irried	Max D Bar		Damage Points
DC Type:					Tota	Total DCs Carried:				Damage:										
Torpedoes (Annex E) Arc(bbl)Mts Torpedo Type										t/Tn Range Damage rds kyds Points										
													Comma	nd and	l Contro	ol				
												Staff Carried Onboard?			? Yes/No	Immedia	e Super	uperior:		
													Visual S	Signals		# of	W/T Type	s:	Range	
Maneuvering	Data			Oc /		Ansil	:	<u> </u>	ala'						+	Signals			(nm)	Delay
Speed Loss Turn Type Advance (yds) per 45° turn										releration 9% Max Spd) Deceleration				Flag Hoists:		Primary Set:		et:		
Normal													Flashin	g Light:			Auxiliary	Set:		
Hard													Total Signals:				Ship to Air Se			
Notes and Re	emarl	(S																		