Ship Reference Sheet									Name	9								2. Arn Class		
3. Configura	ation		4. Class		5	. Type		6. Size		6/				7. Cre	W		8. Signature			
Radars (An Name	nex J) Function	Range Large	Range Medium	Range Small	Range VSmall	Range Sthy	Gen	Damag Perd	ge Poi ent Da	int Effe amage	cts	0%		25	%	50%	75%	90%		100%
								Dam	age P	oints		0								
								Surfa	ace Sp	peed								0		Sinks
								Subr	nerge	d Speed	t									
								Emb	arked	Aircrat	t									
Sonars (An	nex K) Type	Fun	ction	Active Range	Pas Rar		Freq Band													
	1																			
Guns (Ann Arc(bbl)N	ex C)	Name	Shel Type		l <u>Short Rar</u> ange	<u>l</u> nge Pen Da		_ <u>ed Range</u> Range		Dam		ig Rang) Pen	<u>Ext</u> Dam	eme Range Range	B/D Pen	Dam		C Radar, Modifier
Aic(bbi)iv	11.5	Ivame	Туре	, 110	inge	ren Da	<u> </u>	arige	1611	Dain	nai	iige	D/D	, ren	Dain	riange	D/D Fell	Daiii		viodinoi
				_			-													
				+			+											+		
				+	-		\dashv											\vdash		
				+	_		+											\vdash		
				-	-		\dashv											\vdash		
			+	+	-+		+											\vdash		
					-		-													
			Chance of	of striking	the belt:	100%			100%	,			40%	%/60%			30%/70%			
A 700 A A C												hance A Rang		king the	e belt/de	eck	Aroa A	A Strengt	h:	
Area AA Gu												A Rang		00 vord	•					
Anti-Subm		are System	ns (Annex	E)							-igiii A	A Hang	J o . 200	JO yaru			Light A	A Strengt		
Arc(bbl)Mts			Range Ph		Dam Pts	Ren	narks													
Depth Char	rge Armame	ent										Ma	ax Patt	tern Siz	'e:					
DC Times			Total	DCs Carı	 ried:		- 1	Max Patt	ern De	epth:				Points						
DC Type: Torpedoes	(Annex F)				Torps	Speed		ist/Tn	Rar	nge	Dama	ge (Le	ethal/N	//ajor/M	inor):					
Arc(bbl)Mts		Torped	do Type	pe	er mt	kts	<u> </u>	kyds	ky	ds	Point	s	Rema	ırks						
							\perp					_								
							4		-											
							_		-											
							_													
Notes and	Remarks																			

Ship	Referen	ce S	Sheet				1. Ship	Name											Size Class:
2. Ship Class	3. Ship Type.	4. Displ	acement	5. Spe	ed.		6. Prop	oulsion			7. Crev	V.			8. Total Mou	nts.		9. Aircra	ft
Cargo Load Hold #1		Hold #4	ļ	'				ge Poi cent Da	nt Effec mage	cts	0%		25%	,	50%	75%		90%	100%
Hold #2		Hold #5	5				Dam	nage Po	oints		0								
Hold #3	fold #3		Hold #6				Surf	ace Sp	eed									0	Sinks
Guns (Annex C) Arc(bbl)Mts Notes and Rema	Name - ırks	Shell Type	Short I Range	Range Pen	Dam		I Range		Dam		ng Rang		D-Pen		eme Range Range	B-Pen	D-Per	n Dam	FC Radar, Modifier

CaS Form 1s 1 Dec 2008

This form is provided by Clash of Arms. It can be photocopied for use with any Admiralty Trilogy games.

Ship	Referer	nce S	Sheet														Size Class:		
2. Ship Class	3. Ship Type.	4. Disp	lacement	5. Spe	ed.	•	6. Prop	oulsion			7. Crev	V.			8. Total Mou	nts.		9. Aircra	aft
Cargo Load Hold #1		Hold #4	1						nt Effec amage	ts	0%		25%		50%	75%	,	90%	100%
Hold #2		Hold #5	5				Dam	age P	oints		0								
Hold #3	Hold #3		6					ace Sp	eed									0	Sinks
Guns (Annex C) Arc(bbl)Mts	Name	Shell Type	Short F Range	lange Pen	Dam		Range nge		Dam		ng Rang Inge		D-Pen		eme Range Range	B-Pen	D-Pe	n Dam	FC Radar, Modifier
Notes and Rema	arks												•		-				

CaS Form 1s 1 Dec 2008

This form is provided by Clash of Arms. It can be photocopied for use with any Admiralty Trilogy games.

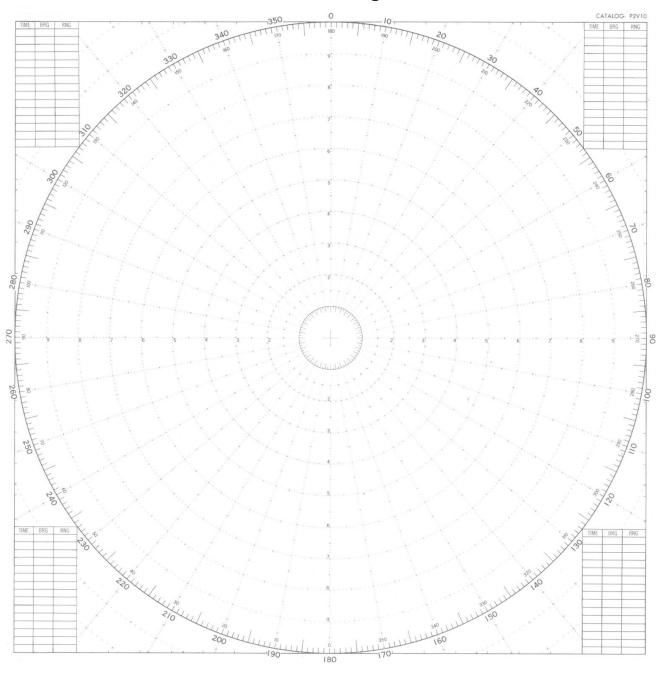
Shin	Ship Reference Sheet								1. Ship Name											Class:
_	11010101		31100	•																
2. Ship Class	3. Ship Type.	4. Disp	lacement	5. Spe	eed.		6. Pro	pulsion			7. Cre	W.			8. Total Mou	nts.		9. Aircr	aft	
Cargo Load							Dama	ige Poi	nt Effo	rte										
Hold #1		Hold #	4					cent Da		013	0%		25%	6	50%	75%		90%		100%
Hold #2		Hold #	5				Dar	nage P	oints		0									
Hold #3		Hold #	6				Sur	face Sp	eed									0		Sinks
Guns (Annex C)		Shell	Short	Range		Med	d Rang	<u>e</u>		Lor	ng Rang	<u>je</u>		Exti	reme Range				F	C Radar,
Arc(bbl)Mts	Name	Type	Range	Pen	Dam	Ra	ange	Pen	Dam	Ra	nge	B-Pen	D-Pen	Dam	Range	B-Pen	D-Per	n Dam	ı	Modifier
					\perp															
Notes and Rem	arks							-	-				-		•		-	•		
ı																				

					6.11 //				O. Mineley		0-11	>	4. Omica Barana (ana)	5 Johnson Frank (lan)
Air Da	ata	Card	t	1.Aircr	aft Name/I	Designat	tion.		2. Mission.	3.	. Ceiling (mete	rs).	4. Cruise Range (nm).	5. Internal Fuel (kg).
6. Maneuver Rating (Full) Light Load	g: ()	7. Damage	e Rating					8. Payload (kg).	9	. Platform Type	Э.		
Offensive Guns:									SPEEDS Altitude	Sta		rottle Settir		rburner
Defensive Guns:										Ola	01	uise	Tull Will Wil Alte	burner
Radars (Annex J)	1		Range	Range	Range	Range	Range		Low: Medium:	_				
Name		Function	Large	Medium	Small	VSmall	Sthy	Gen	High:	_	 			<u> </u>
									Other Sensors Name/Type	Perf	ormance	Annex	B, Rules Booklet	
Ordnance Loado Name	ut Type		mber rried F	Range	ATA or % hit		Damage Ship / Su		Speed in knots		Armor Penetration	Remark		ex F, G, H
							/							
							/							
							/							
							/							
							/							
CaS F	FORM	/ 2 1	 Dec 20	008									y the publisher for use with r play purposes.	n Command at Sea. It
				1 Aircr	aft Name/[Designat	tion		2. Mission.	3	. Ceiling (mete	rs).	Cruise Range (nm).	5. Internal Fuel (kg).
Air Da	ata	Card	k		an 1 1 a 1 1 o 7 a	oo.g.ia.					· · · · · · · · · · · · · · · · · · ·	,-	The state of the s	
6. Maneuver Rating (Full) Light Load	g: ()	7. Damage	e Rating					8. Payload (kg).	9.	. Platform Type	Э.		
Offensive Guns:									SPEEDS Altitude	Sta		rottle Setti uise	ng in knots Full Mil Pwr Afte	rburner
Defensive Guns:									Low:					
Radars (Annex J) Name	ı	Function	Range Large	Range Medium		Range VSmall	Range Sthy	Gen	Medium:					
							Ť		High:					
								1	Other Sensors Name/Type	Perf	ormance	Annex	B, Rules Booklet	
Ordnance Loado Name	ut Type		mber rried F	Range	ATA or % hit		Damage Ship / Su		Speed in knots		Armor Penetration	Remark		ex F, G, H
							/							
							/							
							/							
							/							
<u> </u>							/							
Remarks														

Aircraft Name/T	ype:					Engine	Туре:	
Mission Name:				 				
Ordnance Load	lout:							
Max Payload: _		kg		Load	dout Weight:	k	g	
Distance to Tar	get	n	ım x 2 =	Miss	ion Range:	r	nm	
Aircraft Load Pe	erformance	Reduction	s/Divisors	:		1 10		
Clean Lightly Loaded Fully Loaded	<u>Range</u> 0%/1.0 12%/.88	0%/1.0	<u>Range</u> 0%/1.0 6%/.94	<u>Speed</u> 0%/1.0 5%/.95	% of Max <u>Payload</u> 0 - 10% 11 - 60% 61%	Flying a increase	tude Modifer t Low altitud es fuel consi (1.5 modifie	e umption
	_ength (nm)	Load Status	Altitu	de Thr	Load ottle Mod		Throttle Mod	Required Range
Leg 1								nm
Leg 1			<u> </u>					nm
Leg 1								nm
Leg 1			<u> </u>					nm
Leg 1								nm
Combat Margin Min at Full		/60 x C	ruise Spe	ed	_ x			
Full Power	Endurance	Modifier _	= (Cruise Rang	e Needed			nm
Reserve	% of D	istance to	Target	nm =				nm
Total Mission R	ange:							nm
Cruise Range _	n	ım + Drop/	Aux Tank I	Range Addit	on nn	n = Available F	ange	nm

Та	ctica	l Log	Shee	et	Ship Name:				Player Na	ame:	
Turn	Course	Speed	Depth	Main Batt Target	2nd Batt Target	Torpedo Cse/Spd	DC #/Band	ASW Depth	DPs Left	DPs Taken	Remarks/Critical Hits
		l	l	l	I	L	l		1	<u> </u>	I

Formation Plotting Board



Formation Name	:			Flagship:
Top of Chart is:				Guide:
	True North	PIM	Threat Axis	Scale:
Prepared By:				Date:
Notes:				

MM Boat Record Form 2. Ship Class 3. Ship Type 4. Size 5. Speed									1. Ship Name 2. Captain's Name								Name			
2. Ship Cla	ss	3. 8	Ship Type		Size ass		5. Sp	eed		6. Propu	ulsion		7. A	ccel from 0	-50/51-	00%		8. Decele	eration	9. Crew Size
Radars (An		J) nction	Range Large	Range Medium	Range			Range Sthy	Gen	Sonars Name	(Annex	H) Type		Active Range	Su		assive Ra Submarir		edo	
										Captai	n's Expe	rience Lev	el:					'		
Damage E			0%	25%	50%	75%	9	0%	100%	Captaii	n's Speci	ial Abilities	::							
Damage	Point	s								Crew's	Experie	nce Level:								
Surface S	Speed	1								Crew's	Special	Abilities:								
					,		-			Crew's	Morale:									
Guns (Ann Arc(bbl)Mts		lame			iell pe R		rt Ra Pen		m/Mt	M Range	led Rang Pen	<u>je</u> Dam/Mt	R	<u>Long</u> ange F	Range Pen		<u>E</u> Range	xtreme Ra		FC Radar, t Strength, Rng
													Π							
													1							
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					\top				\top											
			V	s. Belt Arn	nor —												l			_ vs. Deck Armor
Area AA Gu	ıns:		•	0. 20. 7								Area A	AA R	ange:				Are	ea AA Stre	
Light AA G	uns:																	Lig	jht AA Stre	ngth:
Anti-Subma Arc(bbl)Mts		Warfa lame	re Systen	ns (Annex Range Ph		Dam F	Pts	Rem	arks											
Depth Char	ge Ar	mamei	nt			Max Pa	ıttern	Size:						Maximum	Patter	n Depth:				
DC Type:						Total DC	Cs Ca	rried:												
Torpedoes Arc(bbl)Mts	(Ann	ex E)	Torpe	do Type		Torps per mt		Speed kts		ist/Tn kyds	Range kyds	Dama Poin	ige ts	Remark	(S					
Miss	ion	s												I						