

<b>Heavier-than-Air Data Card</b>				1. Aircraft Name/Designation.		2. Mission.		3. Damage Value	
4. Maneuver Rating: (Full) Light Load (    )		5. Platform Type, e.g., landplane, flying boat, etc.			6. Max Speed (kts)	7. Cruise Speed (kts)	8. Ceiling (m)		9. Endurance (hrs)
Offensive Guns:					Defensive Guns:				
<b>Ordnance Loadout</b>							<b>Annex D3, E2, F</b>		
Name	Type	Number Carrie	% hit	Damage Points	Armor Penetration	Remarks			
<b>Remarks</b>									

**FG&DN Form 2a** 16 Apr 2001

This form is provided by the Admiralty Trilogy Group for use with *Fear God & Dread Nought*. It may be photocopied for play purposes.

<b>Lighter-than-Air Data Card</b>				1. Airship Name		2. Type		3. No. of Engines	
Defensive Guns:				6. Max Speed (kts)	4. Crew	8. Ceiling (m)		9. Endurance (hrs)	
<b>Ordnance Loadout</b>							<b>Annex D3, E2, F</b>		
Name	Type	Number Carrie	% hit	Damage Points	Armor Penetration	Remarks			
<b>Remarks</b>									

**FG&DN Form 2b** 16 Apr 2001

This form is provided by the Admiralty Trilogy Group for use with *Fear God & Dread Nought*. It may be photocopied for play purposes.

From: \_\_\_\_\_ To: \_\_\_\_\_ Time: \_\_\_\_\_

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15

<input type="checkbox"/>	<input type="checkbox"/>
Wireless	Visual

16	17	18	19	20	21	22	23	24	25	26	27	28	29	30

A space between a word or groups of numbers counts as a character.

This form is provided by Clash of Arms. It can be photocopied for use with any *Admiralty Trilogy* games.

13 Apr 1995

From: \_\_\_\_\_ To: \_\_\_\_\_ Time: \_\_\_\_\_

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15

<input type="checkbox"/>	<input type="checkbox"/>
Wireless	Visual

16	17	18	19	20	21	22	23	24	25	26	27	28	29	30

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<input type="checkbox"/>	<input type="checkbox"/>
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<input type="checkbox"/>	<input type="checkbox"/>
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A space between a word or groups of numbers counts as a character.

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13 Apr 1995



## SIGHTING REPORT

From: \_\_\_\_\_ To: \_\_\_\_\_ Time: \_\_\_\_\_

Units Sighted:

<input type="checkbox"/>											
1	2	3	4	5	6	7	8	9	10	11	12

Location:

<input type="checkbox"/>											
13	14	15	16	17	18	19	20	21	22	23	24

Course:

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
25	26	27

Speed:

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
28	29	30

Type:

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Visual	Sonar	HF/DF

This form is provided by Clash of Arms. It can be photocopied for use with any Admiralty Trilogy games.

23 Mar 1995

## SIGHTING REPORT

From: \_\_\_\_\_ To: \_\_\_\_\_ Time: \_\_\_\_\_

Units Sighted:

<input type="checkbox"/>											
1	2	3	4	5	6	7	8	9	10	11	12

Location:

<input type="checkbox"/>											
13	14	15	16	17	18	19	20	21	22	23	24

Course:

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
25	26	27

Speed:

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
28	29	30

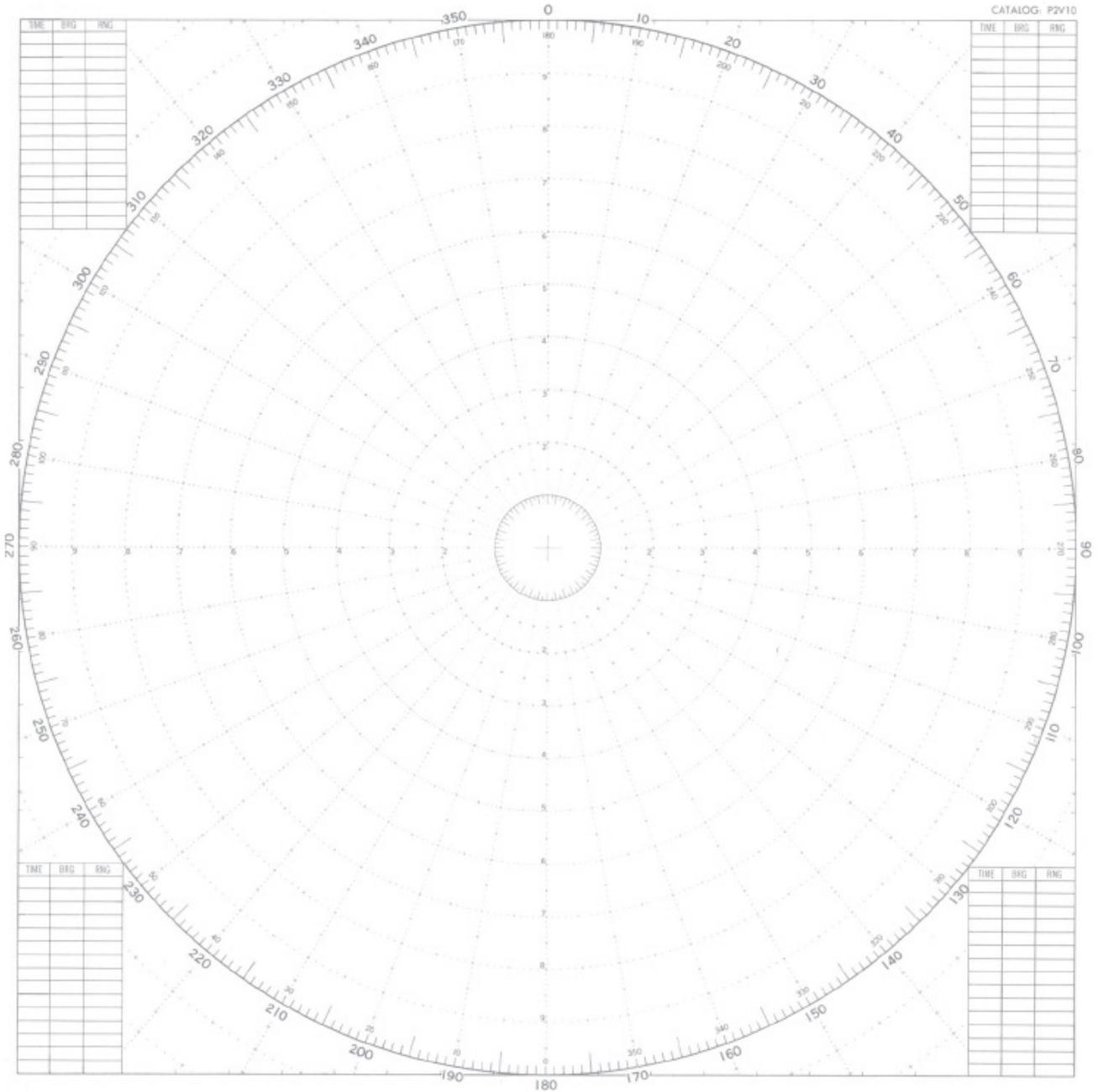
Type:

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Visual	Sonar	HF/DF

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23 Mar 1995

# Formation Plotting Board



Formation Name: \_\_\_\_\_

Flagship: \_\_\_\_\_

Top of Chart is:

True  
North

PIM

Threat  
Axis

Guide: \_\_\_\_\_

Scale: \_\_\_\_\_

Prepared By: \_\_\_\_\_

Date: \_\_\_\_\_

Notes: \_\_\_\_\_